

A SPECTRUM OF DIGITAL LEARNING IN K-12 CLASSROOMS

Digital Resources in the Classroom

Also known as -
Educational Technology
Instructional Technology

Students learn in a brick-and-mortar classroom with a teacher that incorporates digital resources as an enhancement to the face-to-face instruction.

Control

Student has no control over time, place, path, or pace of learning.

Tools

Wikis, blogs, videos, discussion boards, white board lessons, or video clips that target objective

Blended Learning

Also known as -
Hybrid learning
Digital Learning

A student learns partially at a supervised brick-and-mortar classroom and partially through online delivery.

Control

Student has some element of control over time, place, path, or pace of learning.

Tools

Online content personalized to students, face-to-face teacher, technology as a method of delivery, learning management system as platform for learning

Online Learning

Also known as -
Educational Technology
Instructional Technology

Students learn in a brick-and-mortar classroom with a teacher that incorporates digital resources as an enhancement to the face-to-face instruction.

Control

Student has control over time, place, path, or pace of learning.

Tools

Online content personalized to students, F2F teacher, learning management system as platform for learning

This spectrum outlines three generalized scenarios for digital learning. The two that meet Act 1280 requirements are blended and online learning. There are various scenarios within each area of the spectrum and others that are in between. Digital learning provides a great deal of flexibility for innovation and student-centered vision. There are many models of blended and online learning that have been successfully implemented across the nation and others that are emerging. A true blended learning scenario provides the student some element of control over time, place, path, or pace of learning.